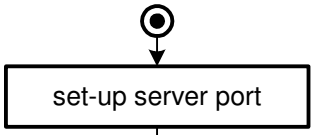


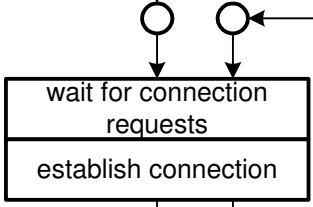
Server node

Client node

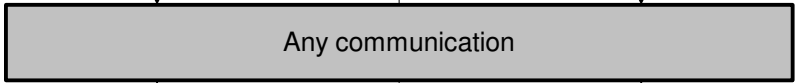
socket
bind
listen



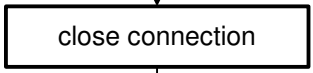
accept



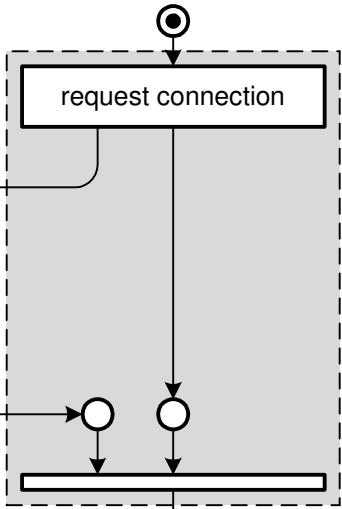
read
write



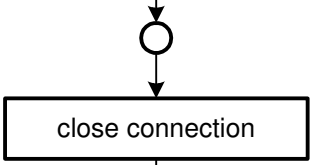
close



socket
connect



read
write



close